

## Education

### University of Michigan School of Information

M.S. in Information-- Big Data Analytics

GPA: 3.54 || 2019

### University of Michigan School of Literature, Science and the Arts

B.S. in Biopsychology, Cognition, and Neuroscience (BCN)

GPA: 3.31 || 2014

## Projects

### Absentee Ballot Assistant (AVA)

Skills: *Interaction Design, Teamwork, Presentation*

- Solved the accessibility problem in voting for blind voters using interaction design methodologies, presenting to the University council for the disabled
- Learned to work with individuals from other interests, such as User Experience, to brainstorm an effective solution for a problem in society

### ProjectHub

Skills: *Interaction Design, UX Design*

- Prototyped a website that acts as a repository for projects for students to take part that aims to boost marketability of students without prior experience using an interaction design methodology
- Conducted Competitive Analysis, QOC Analysis, Paper Prototype, High Fidelity Prototype

### Contextual Inquiry on local business

Skills: *Contextual Inquiry, Consulting Methodology, Interviewing*

- Organized a team of 4 in tackling a communication issue in a startup accelerator
- Presented findings to class upon conducting background research, competitive analysis, and affinity walls to figure out the root cause of the issue

### Multidisciplinary Student Design Jam

Skills: *UX Design, Teamwork*

- Design a new system to streamline patient consent information in Michigan
- Learned to work with individuals from other disciplines, to create an effective solution, leading to our project being selected as runner up by the judges

## Skills

### Programming

Python  
C++  
HTML/CSS/JavaScript  
Spark  
SQL

### Visualization

Tableau  
Vega-lite  
D3  
Photoshop  
Illustrator



Akio  
Kakishima

## Profile

Phone (734)205-8882

Website [akiokakishima.com](http://akiokakishima.com)

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Hobbies Violin, RPG, Cooking

## Courses

- Interaction Design
- Graphic Design
- Data Manipulation and Analysis
- Intermediate Programming

## Pet Project

Currently building a strategy game using Pygames!